Xgrid



James Reynolds



What is Xgrid?

- Allows you to run tasks on many CPU's
 - Similar, but different
 - Pooch
 - AppleSeed
 - XLR8





Pro/Cons of Xgrid

- Pro
 - EASY
 - Free
- Cons
 - No MPI (for now)
 - Mac OS X only (for now)
 - Too basic for some jobs (too simple for Michael Giddings)



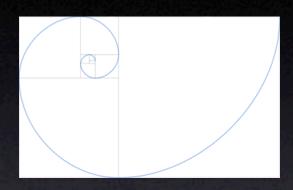




"Grid" computing

- Not serial tasks
 - Fibonacci series

$$F(k + 2) = F(k + 1) + F(k)$$



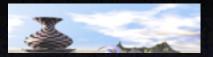




"Grid" computing

- Parallel tasks
 - Chunks of images

Task I



Task 2



Task 3









"Grid" computing

- Parallel tasks
 - 3D rendering
 - Monte Carlo calculations
- Apple provides some examples
 - BLAST
 - Maldelbrot
 - Customizable Plugin





Xgrid is the plumbing

- Xgrid does NOT do any math
- Xgrid can be compared to a network
 - It handles traffic
 - File transfers
 - Error handling
 - It does not deal with providing content
 - The BEEP protocol





BEEPCORE

Open Source

- beepcore.org
- Standards compliant
- Supports dynamic, pluggable profiles
- P2P, client-server, or server-server
- Support for arbitrary MIME payloads
 - including XML (Xgrid uses XML)
- Java, C, Tcl (Xgrid uses Tcl)



Xgrid Security

- By default, Xgrid requires passwords
- 2 way random mutual auth sessions
 - Includes MD5 hashes
- Jobs run as "nobody"
 - Can write to /tmp
 - Can read/write/executable where world is allowed



Xgrid Features

- EASY to setup
- EASY to secure
- EASY to create custom jobs
 - NO C REQUIRED!
- EASY "workstation" or "grid node" setup
 - 15 minute idle or no idle

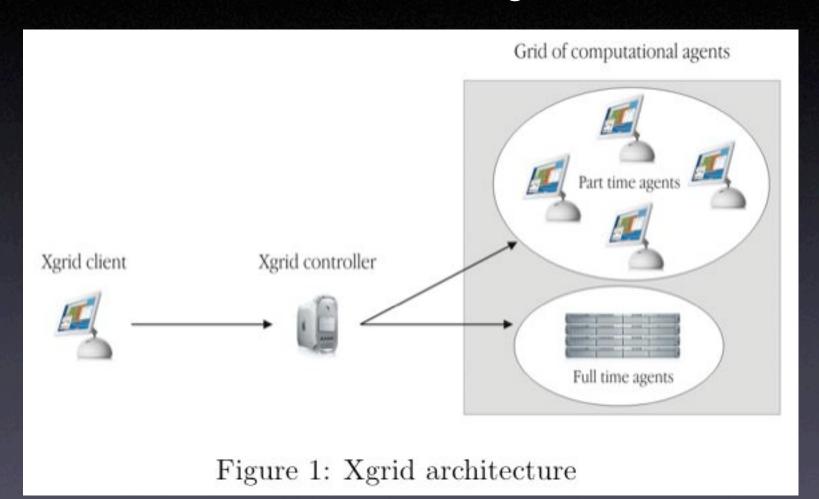


Xgrid parts

- Agent
 - The workers, one task per CPU
- Controller
 - The boss, delegates tasks
- Client
 - Submits jobs to be done



No really...







GUI components

Client

Controller

Agent



Xgrid.app



System Preferences



System **Preferences**



The Client

- /Applications/Xgrid.app
- Has local mode (for demo/testing)
- Asks user for password (for controller)
- Submits jobs
- Receives results from jobs
- Can create custom jobs called "Plugins"



The Controller

- Controller process is located at /Library/StartupItems/GridServer/GridServer
- One controller per "grid"
- As many "grids" as you want per subnet
- Listens on port 4111 & other non-priveliged ports
- Broadcasts via Rendezvous
- Can give passwords to agents
- Can require password from client



The Agent

- Agent process is located at /Library/StartupItems/GridAgent/GridAgent
- Contacts controller using
 - Rendezvous
 - Static IP
- Can be many agents, located anywhere
- Requires a password from Controller
 - Does not give password to controller
- Full time, 15 minutes idle, or Xgrid screensaver





Installing Xgrid

- Run the Installer
 - GUI or command line version
- Installs these:

/Applications/Xgrid BLAST.app

/Applications/Xgrid.app

/Library/Application Support/Xgrid

/Library/PreferencePanes/Xgrid.prefPane

/Library/Screen Savers/Xgrid.saver

/Library/StartupItems/GridAgent







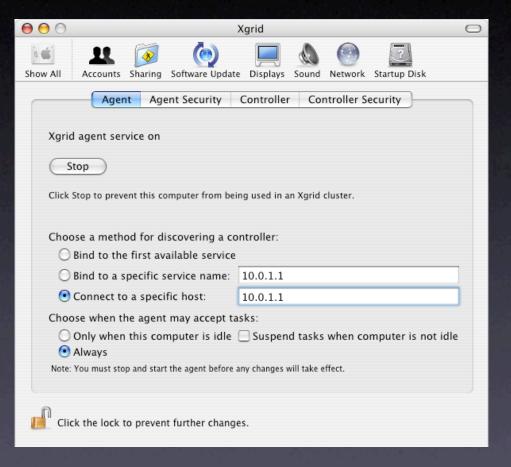
Setup Agent

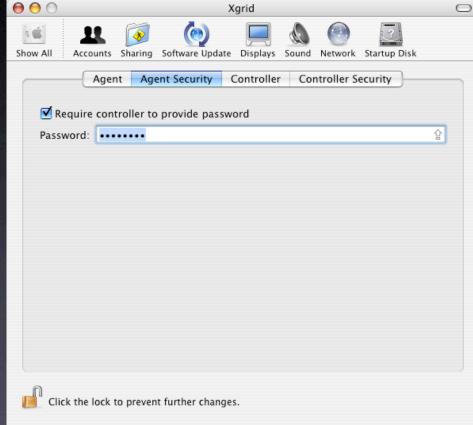
- Open System Preferences
 - Xgrid prefpane, "Agent" tab

- Tell it where to find the controller
- Specify when to run
 - Always/idle (screensaver or 15 mins)
- Type password in "Agent Security"
- Click "Start" button



Setup Agent









Setup Agent

Creates/modifies these files:

/Library/Preferences/com.apple.xgrid.agent.plist /Library/Xgrid/Agent/controller-password /private/etc/hostconfig

These can be copied to all agents



Setup Controller

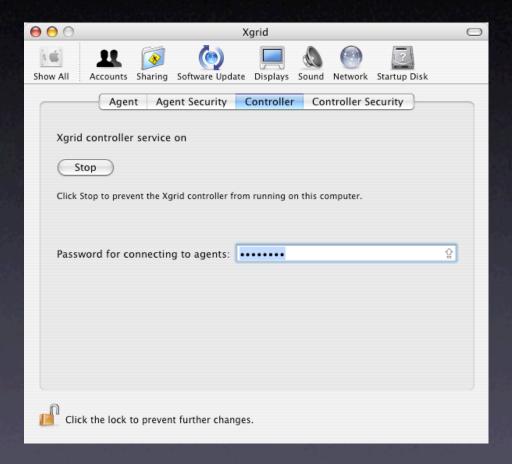
- Open System Preferences
 - Xgrid prefpane, "Controller" tab

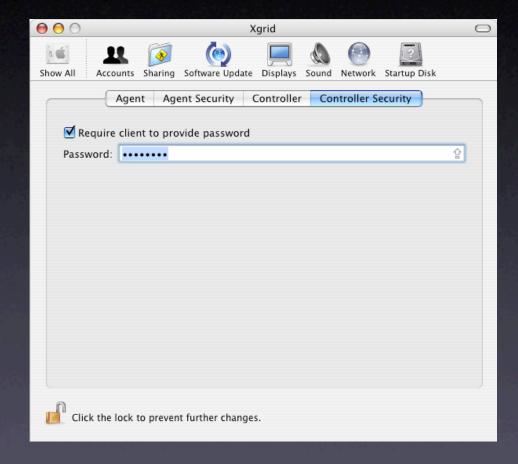


- Enter agent password
- Enter client password in "Controller Security"
- Click "Start" button



Setup Controller



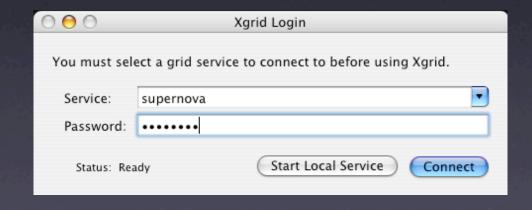






Using the Client

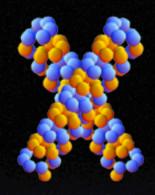
- Open /Applications/Xgrid.app or /Applications/Xgrid BLAST.app
- Specify controller
 - IP
 - Rendezvous
- Enter password







Xgrid BLAST



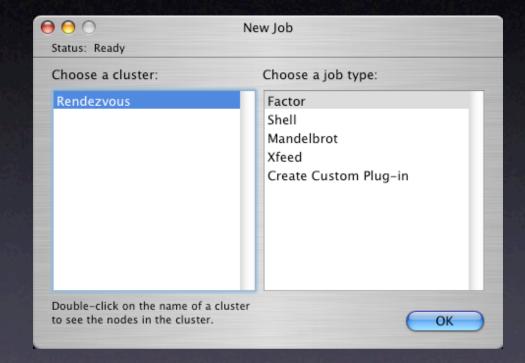




Xgrid.app



- Xgrid Plugins
 - Factor
 - Shell
 - Mandelbrot
 - Xfeed

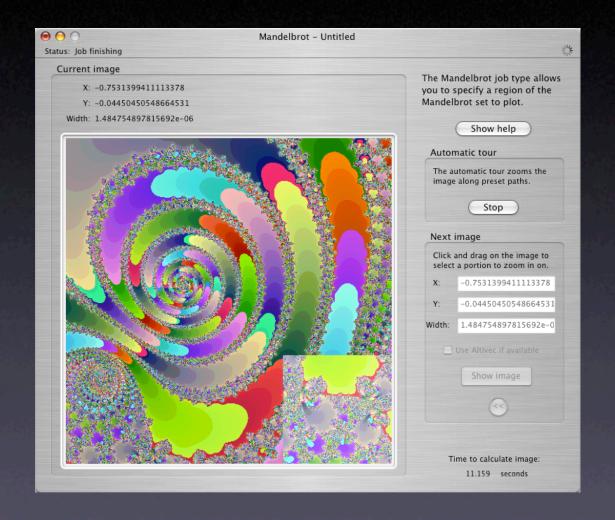


Create Custom Plug-in





Mandelbrot





Shell

- pwd
- scutil --get LocalHostName
- ping www.apple.com



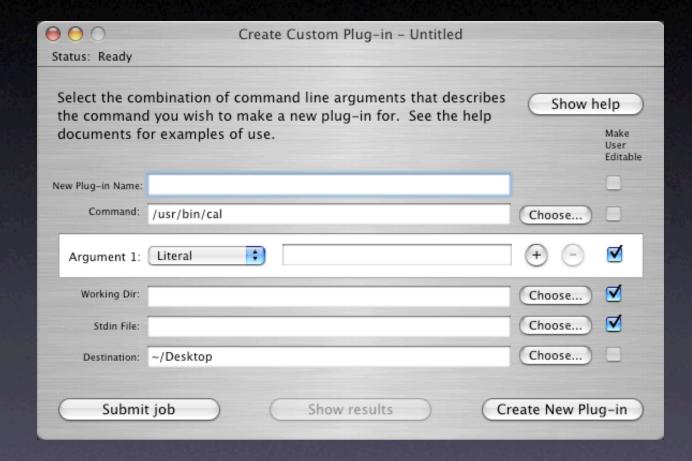


Shell





Custom Plugin







List of Agents

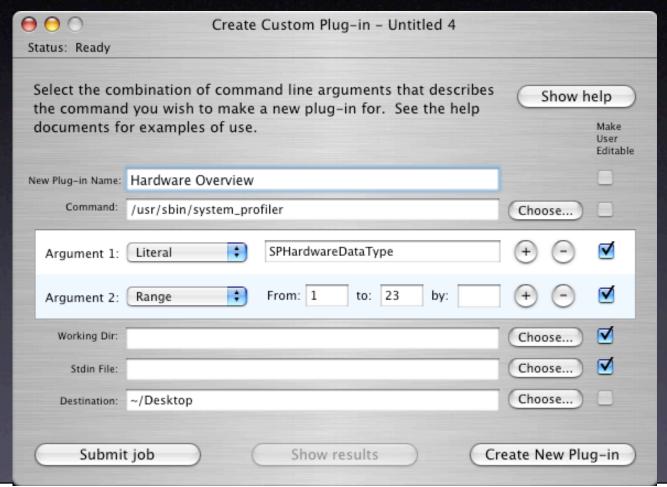
- Can't mix 10.2 & 10.3
- Workaround: use a script

$\Theta \Theta \odot$	Create Custom Plug-in - Untitled	
Status: Ready		
the command	mbination of command line arguments that describes d you wish to make a new plug-in for. See the help or examples of use.	Show help Make User Editable
New Plug-in Name:	DistShell	
Command:	/bin/sh	Choose
Argument 1:	Literal + -c	⊕ ⊕ □
Argument 2:	Literal + hostname	⊕ ⊝ ☑
Argument 3:	Range From: 1 to: 30 by:	⊕ ⊙ ☑
Working Dir:		Choose
Stdin File:		Choose
Destination:	~/Desktop	Choose
Submit job Show results Create New Plug-in		





Agent CPU speed







Script workaround

```
#!/usr/bin/perl
system "date";
system "hostname";
system "system profiler SPHardwareDataType";
print "@ARGV\n";
print "$0\n";
system "pwd";
system "ps -awwx | grep perl";
system "Is -RI";
```



Agent jobs

- What is copied to agents?
 - The "Command" /tmp/xgagent.GSI0Z6o4/bin/sh
 - The "Working Dir" /tmp/xgagent.bUDiNL4g



Client Results

- What is copied back to client?
 - Output streamed to "Destination"
 - ~/Desktop/sh -c hostname 1.txt
 - ~/Desktop/sh -c hostname 2.txt
 - ~/Desktop/sh -c hostname 3.txt

- ~/Desktop/sh_-c_hostname_30.txt
- "Working Dir" is copied to "Destination"



Getting list of Agents

```
000
                           Terminal — tcsh — 82x26
[msmac=9:~/out] james% ls
sh_-c_hostname_1.txt
                       sh_-c_hostname_14.txt
                                              sh_-c_hostname_5.txt
sh_-c_hostname_10.txt sh_-c_hostname_15.txt
                                              sh_-c_hostname_6.txt
sh_-c_hostname_11.txt sh_-c_hostname_2.txt
                                              sh_-c_hostname_7.txt
sh_-c_hostname_12.txt sh_-c_hostname_3.txt
                                              sh_-c_hostname_8.txt
sh_-c_hostname_13.txt
                       sh_-c_hostname_4.txt
                                              sh_-c_hostname_9.txt
[msmac-9:~/out] james% ../count_agents sh_-c_hostname_
Total Jobs
testbox1.domain.utah.edu
testbox2.domain.utah.edu
testbox4.domain.utah.edu
testbox5.domain.utah.edu
Total Agents
[msmac=9:~/out] james%
```



Getting list of Agents

#!/bin/sh

```
cat $1*.txt > all list
                       # combine all files
sort all list > sorted list # sort the list
uniq sorted list > small list # get rid of duplicates
echo Total Jobs
cat all list | wc -l
cat small list
echo Total Agents
cat small list | wc -l
```



- On Xgrid.dmg
- Shell.pbproj
 - Executes /bin/sh on agent
 - Client gives /bin/sh an argument
 - 1 job
- Shell Template
 - For Xcode





submitJobWithParameters

```
<dict>
    <key>CommandLineDictionaries</key>
    <array>
                                                  Must exist
         <dict>
                                                  on agents
              <key>Command</key>
              <string>/bin/sh</string>
              <key>Inputs</key>
              <dict>
                   <key>StandardInput</key>
                   <data>hostname</data>
              </dict>
                                                 UTF 8
                                                encoded
```



- /Library/Xgrid/Frameworks/GridPlugs.framework/.../ XgJobViewController.h
 - submitJobWithParameters
 - setJob
 - jobltemDidFinish
 - jobltemDidFail
 - jobItemDidCancel
 - jobItemLatestJobResultsDidArrive
 - updateStatusField





- GridPlugs.framework
 - GridPlugs.h
 - XgJobDocumentProtocol.h
 - XgJobPane.h
 - XgJobProtocol.h
 - XgJobViewController.h
 - XgTarWrapper.h





- BEEP.framework
 - BEEP.h
 - BEEPChannel.h
 - BEEPError.h
 - BEEPMessage.h
 - BEEPSession.h
 - BEEPSessionAcceptor.h
 - BEEPSessionConnector.h
 - BEEPSSLContext.h





My wishlist

- Command line client/plug-in
 - Would need to be able to authenticate
- Security to prevent a rouge agent from connecting to a controller's grid
- Better reporting of agents on grid
- Finer job control
 - Limiting jobs to a min CPU speed





Campus Resources

- http://www.netforum.utah.edu
 - Informal meetings are 3rd Thursday at 3 pm right after ITAC meeting at EBC
- CHPC has some grids...
- Anyone else?



Other resources

- http://www.apple.com/acg/xgrid/
- http://lists.apple.com/mhonarc/xgrid-users/
- http://lists.apple.com/mhonarc/xgrid-users/ msg00047.html
- http://unu.novajo.ca/simple/archives/000022.html
- http://www.beepcore.org/beepcore/home.jsp



Other software

- AppleSeed
 - http://exodus.physics.ucla.edu/appleseed
- Pooch
 - http://daugerresearch.com/pooch
- Condor
 - http://www.cs.wisc.edu/condor
- GridIron XLR8
 - http://www.gridironsoftware.com



POV-Ray

- Persistence of Vision Raytracer
 - High quality
 - Free
 - Source code available
- Mac OS X GUI version
 - http://mac.povray.org
- Mac OS X command line version
 - DarwinPorts









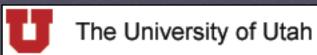


- Install Dev tools
- Install DarwinPorts

```
cvs -d :pserver:anonymous@anoncvs.opendarwin.org:/
Volumes/src/cvs/od login
```

```
cvs -d :pserver:anonymous@anoncvs.opendarwin.org:/
Volumes/src/cvs/od co -P darwinports
```

Install POV-Ray





- Must install these libraries
 - libjpeg
 - libpng
 - libtiff
 - X11
- DarwinPorts installs them all for you



- These library files: /opt/local/lib/libjpeg.62.0.0.dylib /opt/local/lib/libpng.3.1.2.5.dylig /opt/local/lib/libtiff.3.6.1.dylib /usr/X11R6/lib/libX11.6.2.dylib
- These soft links /opt/local/lib/libjpeg.62.dylib /opt/local/lib/libpng.3.dylib /usr/X11R6/lib/libX11.6.dylib



Required POV-Ray files

/opt/local/bin/povray /opt/local/etc/povray.conf /opt/local/etc/povray.ini



These files were installed on all of the agents

 Maybe possible to compile POV-Ray to look in /tmp/xgrid.... for libraries and config files?



Local Speed Test

- Benchmark sample is installed at /opt/local/share/povray-3.5/scenes/ advanced/benchmark.pov
- Requires an "inc" file located in /opt/local/share/povray-3.5/include



Local Speed Test

On my local box: /opt/local/bin/povray -w384 -h384 +a0.3 +v -d -f -x +L/path/to/povray-3.5/include/ +I/path/to/benchmark.pov

- G5 dual 2.0 GHz, 1 GB RAM
 - Total time: 36.5 mins (1 CPU)



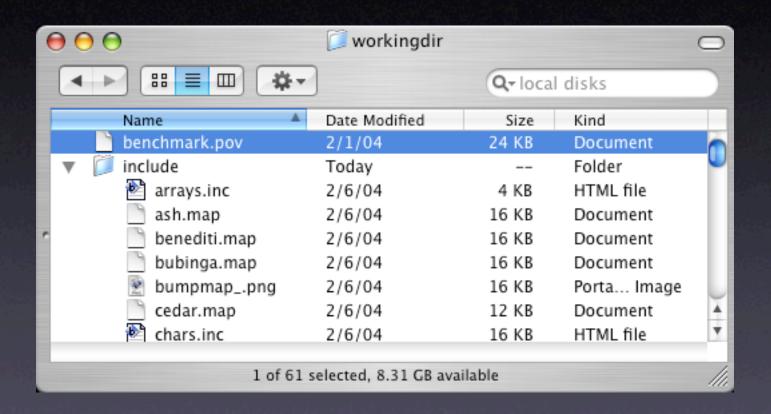


- Borrowed heavily from
 - http://unu.novajo.ca/simple/archives/ 000024.html
 - http://astronomy.swin.edu.au/ ~pbourke/povray/parallel/



- Create a job folder with pov and inc files
- Create ini files to give POV-Ray
 - Modified version of Daniel Côté's "generate" script
 - Use this as the arguments
- Create command to execute POV-Ray
- Create custom Xgrid plug-in









Simplified "generate" script #!/usr/bin/perl

```
$arguments = "-w384 -h384 +a0.3 +v -d -f -x +Linclude
+lbenchmark.pov"
$slice = 384 / 48; #height/totaljobs
for (\$i = 0; \$i < 48; \$i++)
    $start = $i * $slice+1;
     $end = ($i +1) * $slice;
    $ini file ="$arguments +SR$start +ER$end ...";
```



Custom "command" script

```
#!/usr/bin/perl

system "date";
system "/opt/local/bin/povray @ARGV";
system "date";
```



$\Theta \Theta \bigcirc$	Create Custom Plug-in – Untitled	
Status: Ready		
the command	mbination of command line arguments that describes I you wish to make a new plug-in for. See the help or examples of use. Make User Editable	
New Plug-in Name:	POV-Ray Benchmark	
Command:	/Users/james/Desktop/xgrid/povjob/jobs/benchmark/comm; Choose	
Argument 1:	File List Folder: ~/Desktop/xgrid/po Set + -	
Working Dir:	~/Desktop/xgrid/povjob/jobs/benchmark/workingdir Choose	
Stdin File:	Choose ✓	
Destination:	~/Desktop/xgrid/povjob/jobs/benchmark/output Choose	
Submit job Show results Create New Plug-in		



- 22 agents
 - G4/400's (1 G4/466)
 - 192 576 MB RAM
 - 18 agents did 2 jobs
 - 4 agents did 3 jobs
 - About 26 minutes



- 24 agents (23 computers, but 24 CPU's)
 - Dual G5 2.0 GHz w/ 1 GB RAM
 - 6 agents did 1 job
 - 16 agents did 2 jobs
 - G5 did 10 jobs, idle last 13 minutes
 - G5 jobs 1.5 to 3 minutes
 - G4 jobs 6.5 to 15 minutes
 - About 24 minutes (2x12 min jobs)





Why was the G5 idle

- Job 1 Agent1 (g5) 1 minute
- Job 2 Agent2 (g4) 5.5 minutes
- Job 3 Agent1 (g5) 1 minute
- Job 4 Agent1 (g5) 1 minute
- Job 5 Agent1 (g5) 1 minute
- Job 6 Agent1 (g5) 1 minute
- Job 7 Agent1 (g5) 1 minute
- Job 8 Agent2 (g4) 5.5 minutes (g5 idle)
- Total time: 11 minutes



- Longest idle equals longest job
 - Long jobs bad, short jobs good
 - Each job must parse and scan, which is wasted time (long job is good here)
- How to make faster
 - Change number of jobs
 - Number ini files so that G5 gets most complex (takes longest time) slices



- Post work
 - Paul Bourke's combineppm
 - Files: file 0001.ppm file 0002.ppm
 - combineppm file > file.ppm
 - Open file.ppm in Graphic Converter
 - Save as whatever



Other hints

- Always verify a job is going to do what you want by running one job locally
 - Use a low resolution or blockly output
 - to speed up render
- 251 max jobs because of file descriptors



Easy POV-Ray files

- MacBrickCad
 - LDraw tool
- L3P convert LDRAW to POV-Ray
- Quicktime
 - Movies
 - **QTVR**

